

SIDELINE/TIMEOUT FIGHT SONG CATEGORY

of team members

Perform your school/fight song.

SCHOOL _____ CLASS: 6A 5A 4A 3A 2A 1A JR/MIDDLE

(✓) Denotes Superior Performance (O) Denotes Improvement Needed

Scoring Categories		Rating	SCORE
JUMPS, STUNTS & TUMBLING	<input type="checkbox"/> Technique <input type="checkbox"/> Difficulty	Superior 13 – 15 Excellent 11 – 12 Outstanding 8 – 10 Below 0 – 7	15
	<input type="checkbox"/> Variety <input type="checkbox"/> Combinations		
	<input type="checkbox"/> Height <input type="checkbox"/> Execution		
CHOREOGRAPHY	<input type="checkbox"/> Musical Interpretation <input type="checkbox"/> Creativity	Superior 26 – 30 Excellent 21 – 25 Outstanding 16 – 20 Below 0 – 15	30
	<input type="checkbox"/> Sharpness/Precision <input type="checkbox"/> Squad Uniformity		
	<input type="checkbox"/> Transitions/Formations <input type="checkbox"/> Timing/Rhythm		
CROWD LEADING	<input type="checkbox"/> Originality <input type="checkbox"/> Use of Squad	Superior 26 – 30 Excellent 21 – 25 Outstanding 16 – 20 Below 0 – 15	30
	<input type="checkbox"/> Visual Effects <input type="checkbox"/> Voice Projection/Pitch		
	<input type="checkbox"/> Use of Floor <input type="checkbox"/> Incorporation of Specialties		
OVERALL/EXECUTION	<input type="checkbox"/> Energy <input type="checkbox"/> Uniformity	Superior 22 – 25 Excellent 18 – 21 Outstanding 13 – 17 Below 0 – 12	25
	<input type="checkbox"/> Facial Expressions <input type="checkbox"/> Flow of Transitions		
	<input type="checkbox"/> Eye Contact/Confidence <input type="checkbox"/> Audience Appeal		
Judge's Signature		SUB SCORE	
Tabulator's Signature			

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