STUNTS & PYRAMIDS JR HIGH/MIDDLE - All Girl/Co-Ed Show Category



SCHOOL _____ CLASS: 6A 5A 4A 3A 2A 1A JR/MIDDLE

Difficulty					Execution		TOTALS
	_	ANDARD			All categories are based on MAJORITY (majority = half (50%) or more of the team)		
		Two Foot Prep Level	3+ Checks = 4 pts. 2 Checks = 3 pts. 1 Check = 2 pts.		Total Team Members =		
		Two Foot Extension			Majority =	J. J	
		Half Up to Prep			, ,		
		Prep Level Single Leg (all body			Group Stunts =		
	<u> </u>	positions)			Single Base Stunts	=	
	SUPERIOR						
		Libs Extended	3+ Checks = 7 pts. 2 Checks = 6 pts. 1 Check = 5 pts.		> Notes PERFECTION OF		
		Switch Up to Prep					
		Non-Release Full Up to Prep					
		Half Up Extension					
S		Non-Release Full Up to Extension					
L		Single Base Skills Single Leg Prep					
STUNTS		Single Base Skills Two Foot Prep			SKILL		
		Basket Straight Ride			☐ Proper Technique,		
	ELIT				Synchronization		
		Straight Up Single Leg Extended (all			and Spacing		
	_	body except lib)	3+ Checks = 10 pts. 2 Checks = 9 pts. 1 Check = 8 pts.		☐ Clean Transitions		
		Prep Full Around to Prep					
		Double Base Full Up to Prep			☐ Incorporation of Co-Ed Skills if Applicable.		
		Full Up to Prep Single Leg					
		Full Up to Extended					
		Full Up to Single Leg Extended					
		Single Base Skills Extended					
		Switch Up to Single Leg Extended					
		Half Up Switch Up Extended		40	-	4.5	25
		Basket with One Skill		10		15	25
IDS	STANDARD = 1 pt.						
		Braced structure with or without level change or			☐ Technique		
	CIII	transition.					
		JPERIOR = 3 pts. 1 Two or more transitions and structures from superior			☐ Structures		
\geq	1 -	stunt box, with minimum number of flyers. (example: 5			☐ Braced Structures		
PYRAMIDS		flyers, use only 2)			☐ 2 or MORE		
	ELIT	LITE = 5 pts.			Transitions		
					☐ Execution		
		Elite Stunt box, with majority of top girls involved in elite skills or transitions.				10	15
Judge's Signature							
Judg	e's S	ignature ————————————————————————————————————					
Tabulator's Signature					SUB SCORE		